

SHADOWS

by

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EXT. SIDEWALK - NIGHT

TRACK BACKWARD IN A MID-CLOSEUP.

A nervous teenage GIRL walks briskly along a dark sidewalk on her way to a party. The sharp clap of her shoes on the sidewalk can be heard.

GIRL STEPS INTO THE FOCUS OF
STATIONARY MID SHOT.

GIRL stops to take out her lipstick and mirror.

MATCH CUT TO HANDHELD TRACKING OF
HAND IN CLOSEUP.

GIRL quickly puts the lipstick on.

CUT TO STATIONARY SHOT FROM BEHIND
GIRL.

START FROM MID SHOT AND END WHEN GIRL
WALKS TO FULL SHOT.

GIRL puts everything back, takes a deep breath, and begins to walk again.

STATIONARY MID WIDE SHOT FROM IN
FRONT OF GIRL.

GIRL walks for a few more moments.

STATIONARY CLOSEUP OF GIRL'S FACE.

GIRL gets startled by the ring of her phone.

HANDHELD MID SHOT OF GIRL. DON'T
FOLLOW HAND.

She stops and takes a deep breath of relief.

HANDHELD CLOSEUP OF HAND.

FOLLOW HAND TO PURSE, THEN TO FACE.

GIRL fumbles with her purse, taking out her phone and putting it to her ear.

GIRL
(To phone, softly)
Hello?

PHONE
(EQ phone audio)
Yeah, where are you? The party's
about to begin.

CUT TO LOW ANGLE CLOSEUP OF GIRL'S
FACE.

GIRL
I'm on my way. Just - gimme five
minutes.

PHONE
Well, don't be late.

Phone cuts with call end tone. GIRL swallows and takes a
deep breath.

CUT BACK TO STATIONARY MID WIDE SHOT
FROM IN FRONT OF GIRL AS SHE PUTS HER
PHONE AWAY.

GIRL begins to walk again.

CUT TO HANDHELD SHOT OF THE GROUND.

CAMERA TILTS UPWARD.

GIRL steps into shot and begins walking.

-- GIRL WALKS FROM MID SHOT TO TIGHT
FULL SHOT.

GIRL hears a sinister whisper from behind her.

CUT TO HANDHELD CLOSEUP AS SHE WHIPS
AROUND.

CUT TO A P.O.V. SHOT WITH A 'THUD'
SOUND.

Nothing out of the ordinary.

CUT TO LEFT PROFILE, STATIONARY WIDE
SHOT.

-- GIRL MOVES FROM RIGHT TO LEFT OF
SHOT.

GIRL looks around, scared. She then turns slowly, unnerved,
and begins to walk again, slightly faster.

CUT TO STATIONARY MID SHOT IN FRONT
OF GIRL.

GIRL STEPS INTO THE FOCUS OF
STATIONARY MID SHOT.

A bell tolls loudly and GIRL jumps.

CUT TO HANDHELD CLOSEUP FROM BEHIND
GIRL.

-- FIX FOCUS TO GIRL'S FACE WHEN SHE
TURNS HEAD.

GIRL slowly turns her head left.

STATIONARY MID CLOSEUP FROM LOW
ANGLE.

Masked figure MASK steps into focus, illuminated by yellow
light. He rolls his head menacingly.

CUT TO STATIONARY CLOSEUP OF GIRL'S
FACE.

-- GIRL HAS TURNED AROUND TO FACE
MASK.

GIRL takes a sharp, shaky breath.

HANDHELD MID SHOT OF MASK (FROM FACE
TO HANDS).

-- DON'T FOLLOW HAND MOVEMENT.

MASK looks down and lifts up a Rubik's Cube. He turns it
over childishly in his hands and tilts his head to one
side, almost confused about its function.

MASK then stops turning the Cube over, pauses, then
suddenly rotates it once.

He tilts his head up in realization, then turns to walk
away.

CUT BACK TO STATIONARY CLOSEUP OF
GIRL'S FACE.

-- LET HER WALK OUT OF FRAME.

GIRL exhales and takes a few breaths, relieved. She then
turns and begins to walk.

CUT TO STATIONARY SHOT FROM BEHIND
GIRL FACING MASK. NEUTRAL ANGLE
CUTTING OUT MASK'S HEAD.

MASK suddenly begins to run towards GIRL.

CUT TO STATIONARY SHOT FROM BEHIND
GIRL.

FIX FOCUS TO WHEN GIRL TURNS HEAD.

She turns to see him running, flips around, and begins to
run out of focus.

CUT TO WIDE SHOT IN FRONT OF GIRL.
CAMERA TILTS INTO A CANTED ANGLE AS
SHE RUNS INTO A MID SHOT.

FIX FOCUS TO MIDDLE OF SHOT LENGTH.

GIRL keeps running.

CUT TO BEHIND GIRL. HANDHELD MID
SHOT. DOLLY FORWARD AS GIRL RUNS.

GIRL quickly turns her head while running, then turns it
back.

CUT TO IN FRONT OF GIRL. HANDHELD MID
SHOT. DOLLY BACK AS GIRL RUNS.

GIRL keeps running.

CUT TO STATIONARY WIDE SHOT IN FRONT
OF GIRL.

PAN LEFT SLIGHTLY AS GIRL SLOWS
TOWARD A STREETLIGHT ON HER RIGHT.

GIRL slows down and jogs right, towards the streetlight.

CUT TO HANDHELD MID SHOT IN FRONT OF
GIRL AS SHE SLOWS.

-- FIX FOCUS HERE.

GIRL bends over slightly to catch her breath, and rests one
hand on the streetlight.

-- PUSH IN TO CLOSEUP WHILE PANNING
LEFT. IGNORE FOCUS. MUST INCLUDE
MOTION.

FAST GLITCH CUTS
WITH ACCOMPANYING
SOUND EFFECT TO
"VISION":

EXT. ROUND SPACE - NIGHT (VISION)

GIRL's hand is on a streetlight in the same position.

PULL OUT TO MID CLOSEUP. FIX FOCUS ON GIRL'S FACE AT THIS DISTANCE.

-- LENS FLARES AT EVERY LIGHT POINT WITH VERY BLUE HUE.

GIRL breathes in slowly through her mouth, looking lost and scared. Her hand drops from the streetlight.

GLITCH CUTS:

CUT TO STATIONARY MID CLOSEUP IN FRONT OF GIRL.

-- SMOOTH HANDHELD EFFECT IN POST.

GIRL spins around, confused.

When a harsh, distorted VOICE reverberates from everywhere, GIRL jumps and slowly turns back to face camera.

VOICE

Stop.

(Pause)

You cannot run.

CUT TO CANTED LOW ANGLE ON RIGHT.

GIRL sharply turns her head to look right, frozen in place.

CUT TO CANTED LOW ANGLE ON LEFT.

-- TRACK GIRL'S HORIZONTAL MOVEMENT THIS TIME, KEEPING HER IN FOCUS.

VOICE

You cannot escape.

GIRL sharply turns her head to look left and falls a few steps back.

CUT TO STATIONARY MID SHOT IN FRONT OF GIRL.

A bell tolls. GIRL drops her purse.

CUT TO STATIONARY CLOSEUP OF GIRL.

GIRL turns her head.

-- SHIFT FOCUS TO MASK.

MASK tilts his head slowly.

GLITCH CUTS:

HANDHELD MID CLOSEUP OF MASK WALKING
TOWARDS GIRL.

BEGIN FROM HANDS TURNING CUBE, THEN
TILT UP TO FACE.

MASK turns the Rubik's Cube again and begins to walk
forward. MASK then speaks as VOICE, tilting head from left
to right.

VOICE
I told you, you can't run.

CUT TO HANDHELD MID CLOSEUP OF GIRL'S
HEAD.

GIRL hears a whoosh from the other direction and spins
around to see MASK walking from the other direction.

-- PAN LEFT QUICKLY TO SEE MASK
WALKING FORWARD. FIX FOCUS ON GIRL
DURING PAN.

CUT TO HANDHELD MID CLOSEUP OF MASK
WALKING TOWARDS GIRL AGAIN. SAME
ANGLE.

VOICE
(Harsher)
And now I've got you right here.

MASK stops walking.

CUT TO CLOSEUP IN FRONT OF CUBE.

MASK turns the Rubik's Cube one more time and the colours
all align.

CLOSEUP, MID SHOT, HIGH ANGLE, AND
LOW ANGLE OF COMPLETED RUBIK'S CUBE.

Fast glitch cuts with accompanying sound effects between.

LOW ANGLE CLOSEUP OF MASK.

MASK
I've solved the mystery!

CUT TO WIDE SHOT FACING MASK.

With a final, triumphant howl, MASK runs toward GIRL.