SHADOWS

by

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EXT. SIDEWALK - NIGHT

A nervous teenage GIRL walks briskly along a dark sidewalk on her way to a party. The camera tracks backward in a mid shot; the sharp clap of her shoes on the sidewalk can be heard.

GIRL slows her walk and steps into focus to take out her lipstick and mirror. Brief match cuts as she quickly puts it on.

The camera pushes in slowly from behind as she put everything back, takes a deep breath, and begins to walk again.

Camera tracking backwards again, a few moments later GIRL gets startled by the ring of her phone. She stops, takes a deep breath of relief, and the camera follows her taking her phone out from her purse.

Cut to behind GIRL putting the phone to her ear. Camera goes into a slow rotation around GIRL.

GIRL

(To phone, softly)

Hello?

PHONE

(EQ phone audio)

GIRL, where are you? The party's starting.

Cut to closeup of GIRL's face.

GIRL

I'm on my way. Just - gimme five
minutes.

PHONE

Well, don't be late.

Phone cuts with call end tone. GIRL swallows and takes a deep breath. She puts her phone away.

Cut to shot of the ground. GIRL steps into shot and begins walking; camera tilts and tracks upward. She is nearing a 90-degree turn on the sidewalk.

GIRL hears a sinister whisper from behind her. She whips around. Cut to a P.O.V. shot with a 'thud' sound. GIRL sees nothing.

Wide shot as the girl begins to walk again. Adjust Foley volume, EQ (quieter).

A bell tolls and masked figure MASK steps out from the bend in the sidewalk, illuminated by yellow light. Match cut to closeup of of MASK picking up a Rubik's Cube and turning it once.

Cut to GIRL, taking a deep, shaky breath. Cut to over GIRL's shoulder to see MASK suddenly running towards GIRL. Cut to behind GIRL; she turns to see him running and begins to run too.

GIRL turns a corner and a harsh, distorted VOICE reverberates from everywhere. She spins around frantically to locate it.

VOICE

You cannot run. You cannot escape. Come, join me. (Harsher)
Join me, and forget all your problems. Become something special, something different. (Louder)
Join me, or die!

Cut to MASK reappearing from the corner. A bell tolls and GIRL turns to look. Cut to closeup of MASK turning the Rubik's Cube again.

GIRL screams, spins around and starts running as a howl from MASK is heard. Mid and wide shots of GIRL running desperately.

GIRL runs along the length of a sidewalk, bumping into a pedestrian and knocking them over.

GIRL stops by a streetlight thinking she has outrun MASK. She bends over slightly to catch her breath, and rests one hand on the streetlight.

Pan left to GIRL's face and push in to closeup.

FAST GLITCH CUTS WITH ACCOMPANYING SOUND EFFECT TO "VISION":

Pull out from closeup. Lens flares at every light point with very blue hue. Camera revolves around GIRL to over-the-shoulder.

MASK reappears with the Rubik's Cube in hand and begins to walk forward, tilting his head to the left. MASK then speaks as VOICE.

VOICE (CONT'D)
I told you, you can't run.

GIRL turns and runs, but falls. Gasping in pain, she lifts an injured knee. MASK takes a step forward.

VOICE (CONT'D)

(Harsher)

And now I've got you right here.

MASK turns the Rubik's Cube one more time and the colours all align.

Fast glitch cuts with accompanying sound effects to show multiple angles of completed Rubik's Cube. Final cut to closeup of MASK with head tilted to the right and a victorious, inhuman howl.